

# PROBLEMS OF DEVELOPMENT OF MODERN EDUCATION IN UZBEK ANIMATION ART

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**Abstract:** in the article the idea that animation art was created as a new direction in our country and its place in society. As well as a number of issues that must be resolved in the process of modernizing this art. For experts in the above issues there are important tools for creating modern works in the future. And as a result of these recommendations, the effectiveness of Uzbek animated films will be increased. In addition to the created of films based on national heritage using the latest programs, to enhance the interest of young people in this field and to contribute to the development of animation science.

**Keywords:** 3D movements, modern science, scenario and character, imaginary events, computer animation, visual effects.

## ПРОБЛЕМЫ РАЗВИТИЯ СОВРЕМЕННОГО ОБРАЗОВАНИЯ В УЗБЕКСКОМ АНИМАЦИОННОМ ИСКУССТВЕ

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**Аннотация:** в статье рассматривается идея о том, что анимационное искусство было создано как новое направление в нашей стране, и его место в обществе. А также ряд вопросов, которые необходимо решить в процессе модернизации этого искусства. Для специалистов в вышеупомянутых вопросах есть важные инструменты для создания современных работ в будущем. В результате этих рекомендаций эффективность узбекских анимационных фильмов и уровень научных и практических знаний будущих специалистов будут увеличены на основе современной науки. В дополнение к созданным фильмам, основанным на национальном наследии, с использованием последних программ, для повышения интереса молодежи в этой области и содействия развитию анимационной науки.

**Ключевые слова:** 3D движения, современная наука, сценарий и персонаж, воображаемые события, компьютерная анимация, визуальные эффекты.

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The reforms in our independence have had a profound impact on the development of Uzbek animation art. A special attention was paid to the national issues, while the best traditions were collected until this period. In addition to addressing the classic literary heritage, Uzbek animation artists have taken a creative approach to the advanced experiences of world animation art. As a result, thematic, genre-style borders of animated films have been expanded, allowing for new experiences and research. It is known that the development of creative process in the art of animation is connected with technical and technological means, and the introduction of computer technology in the new age animation has expanded creative possibilities and has resulted in a new methodological change. And the success of the generation of young filmmakers, using the lasts technology opportunities. During the last decade of Uzbek animation art, in the fairy-tale genre films it is seen that deep philosophical views are combined with lyrical, emotionally oriented and deeper into the characteristic of personalities.

Nowadays it is difficult to draw attention to the works of fine works, attract the attention of spectators. The genre of fairy-tale expands the creative potential of artists as a means of introducing deep, deep ideas, metaphorical and philosophical content into the content of films, and enhances the artistry of the created works. Which will serve as an indication of the way in which the rat of Uzbek animation can develop itself, and that it expects its bright future ahead. As well as watching on every screening of national animated films for the younger generation, which has become a tradition in the life of our little guys, today we need to create modern Uzbek animated films, which are high quality, interesting, colorful and dramatic. Expanding the imagination of the heroes in the Uzbek national life, encourages the viewer to reflect on children feelings, respect for national and universal values, traditions. Today, the problem of Uzbek animation artists is that of computer animation, graphics and special effects.

The issue of training specialists in the development of the country, as well as in the fields of production. In the preparation of the specialists required for the future of our country, the higher educational institutions of our

country are introducing new trends. Animation art, in particular, was organized in a separate direction. In the bachelor stage of the National Institute of Art and Design after named Kamoliddin Behzod in 2017 it is a clear proof of this in the direction of “Cartoon and computer animation”. Because the prospects for animation films are certainly related to the training of young professionals who have seen a professional school. “All of us we’ll understand that we have to do a lot of work to improve the entire system of work with the specialist to meet the challenges we face” [1, p. 25]. In the regard, we need to move to a new form of science so that we can train staff based on modern requirements.

There are several reasons to say this. There are roots, traditions and diversity of animation. The animation for the children is specific – its special features and laws are directly related to psychology. The main challenge in the animator’s work is to give the hero’s feeling and character. However, the animator is not only an artist, but also an actor, he will enter into that image and test it, and give emotions within a few seconds. Because the duration of cartoons is very short.

Modern art practice demonstrates new forms of animation. In this context, the role of continual and synchronous determinations in a wide field of relations with previously formed and functioning art forms, models and animation systems is becoming increasingly important [2, p. 3]. Modern volumetric animation has unique possibilities of visualizing the non-physical sphere: the world of memories, dreams, miracles, processes of the spiritual life [3, p. 18].

The desire to create special effects, computer animated films in the homeland, and the growing interest in animators, serious demands and complex tasks. Not all of them have the same requirements, they lack the experience and knowledge. Therefore, the demand for professionals with genuine solid knowledge and expertise increases.

Modern computer programs allow you to make movies in different animation techniques: drawn cartoon, flat relay, bulk materials and even three-dimensional animation. At the same time, computer techniques significantly expand graphic and technological capabilities and facilitate the work of animators and artists [4, p. 7].

President of the Republic of Uzbekistan Sh.Mirziyoev noted that the great attention paid to the development of this art in Uzbekistan. According to President’s Decree on August 7, 2017 “On measures for further development of national cinematography”, it is possible to understand the creation of animation films by 15 in 2018 and by 50 in 2022. This decision requires more serious responsibility than representatives of the industry. The animation film of Uzbekistan has a great influence on endless treasury folk tales, stories, poetic works, in the young generation love for the Motherland, national pride, the sense of self-confidence, the inculcation of genuine human qualities. It is necessary to create all conditions for creators to use these opportunities more efficiently. Today development of this remarkable art is equally important to the future. The following steps must be taken to address the problem:

- creating master classes with experienced animators from around the world, special effects masters and creating films with their involvement. This ensures high quality and serves to enhance your career experience;
- it is necessary to develop healthy competition between studios and specialist animators who are trying to create animated films. That is, competition between animation studios increases as a result of growth and the desire to use new modern techniques will ensure the further development of the industry. In order to encourage the process, it is necessary to introduce and promote financial incentives such as “Best animated films”, “Best visual effects”, “Best animated filmmaker” at national cinema festivals;
- organization of an animator club in youth creative centers. Raising interest in this field, organizing forums;
- animated graphics that make it difficult for us to use the special effects in scenes that are not necessarily followed by spectators or to create a special story to create specific effects, computer graphics products, graphic beauty, and create a lightweight films based on it. Films must be organized and chaired by the Board of Directors;
- increasing general and specialized subjects by 70-80% according to the program of foreign subjects in the curriculum developed for this area of study in science process and organization of training sessions on main subject;
- involvement of specialists in the field of science to the leading universities and studios of foreign countries during the internship so that they can acquire modern knowledge in the production process. From this point of view, the importance of continuing and synchronous identification with previously established and functioning art forms, models and animation systems is increasingly important;
- organization of master classes with training of advanced specialists in foreign countries for the academic year (about programs 3D and 4Cinema);
- writing scenarios for the children with interesting events, dynamics, descriptive heroes characteristic, and rich writing animation language; as well as in the process writing scenarios, taking into account the moral needs, desires, interests and young aspects of children (small, medium and large);

- creating an excellent, modern animation images that will keep young people in the memory of animated films, bringing to the young generation the values and traditions of our people on the basis of universal principles, their outlook and actions, to present children the modern fairy tale;
- creating traditional and contemporary music based on national heritage that is compatible with multiplicative films;
- formation of voice skills and attracting professional actors for film characters to be created;
- students will be able to participate in “short films” contests of world-class students with their creative works;
- creation of animation series themes in various genres;
- to enhance the artistic, audiovisual and quality of the created cartoons, film screening and discussion of animated films regularly with participation of film critics, to evaluate the shortcomings and achievements in films and to develop appropriate recommendations.

Modern technologies allow simultaneous display of the film at several points at any distance from each other. With the help of the converter, the signal arrives at the video projector, finally gets on the screen. The viewer remains comfortable sitting in his chair, watching a new film [5, p. 21]. It is important to emphasize that as a result of solving the aforementioned problems, the Uzbek animation art is interpreted in a modern science and in new ideas. In addition to the created of films based on national heritage using the latest programs, to enhance the interest of young people in this field and to contribute to the development of animation science. If the above proposals are made in this field, and in the future we will be able to create animated movies with high quality professionally performed national films.

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